

Unit Award Scheme

118103 DESIGNING AND DELIVERING ANIMAL ENRICHMENT

In successfully completing this unit, the Learner will have		Evidence needed
demonstrated the ability to		
1	define what is meant by the term 'enrichment'	Student completed work
2	identify at least two different types of enrichment	Student completed work
3	identify at least one natural behaviour of a chosen animal	Summary sheet
4	select appropriate materials to provide enrichment for chosen animals	Summary sheet
5	design and create appropriate enrichment from the chosen materials	Summary sheet
6	give the enrichment to the chosen animal with support	Summary sheet
shown knowledge of		
7	at least two reasons why it is important to provide animals with enrichment	Summary sheet
8	at least two different types of enrichment you can provide, eg food based, sensory or cognitive	Student completed work
experienced		
9	watching at least two animals using enrichment and evaluating how effective it is.	Summary sheet

All outcomes recorded on an AQA Summary Sheet (25.0 KB)

Approved 28 November 2022

Level - Level One